

Bultar Swan

Bultar Swan was transformed from novice Jedi to imposing Jedi Guardian by the turmoil of the Clone Wars. Her already formidable acrobatic combat style was further honed on dangerous missions of espionage and command for the Republic. She developed a reputation for capitalizing on her opponents' weaknesses before they even know they've made a mistake.

Bultar's ability to leave her opponent defenseless is represented by *Blinding Alacrity*, a card most useful as defense, but still finds use as an attack against non-combat-oriented opponents. By itself *Flawless Attack* is a useful combat card, but when played on a "lifted" character results in a devastating combination: loss of cards, loss of health, and loss of actions.





Attack **3**

Defend **3**

Bultar Swan

BLINDING ALARCRITY

Play when Bultar Swan is attacking or defending. Turn the character BLINDING ALARCRITY is played against on its side. That character can not move, attack, or defend. At any time, any player may discard 1 card at random to stand that character up.



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SPECIAL



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FORCE QUICKNESS

Play anytime on your turn. Move Bultar Swan up to 8 spaces. Draw a card.



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Attack **4**

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FLAWLESS STRIKE

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PATH OF THE JEDI

Play anytime on your turn. Bultar Swan does 3 damage to all opponents' characters she can attack. If there are no opponent characters adjacent to Swan, she recovers 3 health.

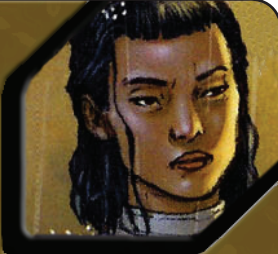


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Attack **5**

Defend **1**



Attack **5**

Defend **1**



Attack **4**

Defend **1**



Attack **4**

Defend **2**



Attack **4**

Defend **2**



Attack **3**

Defend **3**



