

## PRINCE ZUKO & IROH

BANISHED FROM THE FIRE NATION FOR A MINOR OFFENSE, PRINCE ZUKO PURSUES THE AVATAR ACROSS THE WORLD IN HOPES OF REGAINING HIS HONOR. HIS COMPANION AND MENTOR ON THIS JOURNEY IS HIS UNCLE IROH, A RETIRED GENERAL LONG TIRED OF WAR. PRINCE ZUKO FIGHTS TO RESTORE HIS HONOR, IROH TO SHOW HIM WHAT THAT TRULY MEANS.

### PRINCE ZUKO



### IROH



AVATAR  
THE LAST AIRBENDER

降世神通  
AVATAR  
THE LAST AIRBENDER



PRINCE ZUKO

Melee 4\*  
Attack

Range 3\*  
Attack

**FIRE BLAST**

Play when Zuko is attacking.



\*Add 2 to the attack value for each *Fire Blast* in your discard pile.  
Draw a card.

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Range 3\*  
Attack

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\*Add 2 to the attack value for each *Fire Blast* in your discard pile.  
Draw a card.

PRINCE ZUKO

Melee 3\*  
Attack

Range 2\*  
Attack

**BURNING ANGER**

Play when Zuko is attacking.



\*After revealing this card, you may discard up to 4 Iroh cards. Add 1 to the attack value for each Iroh card you discard.

PRINCE ZUKO

Melee 4\*  
Attack

Range 3\*  
Attack

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\*After revealing this card, you may discard up to 4 Iroh cards. Add 1 to the attack value for each Iroh card you discard.

PRINCE ZUKO

Defend

**CHI REDIRECT**

Play when Zuko is defending.



Zuko receives no damage from the attack.

IROH

Melee 5  
Attack

Range 4  
Attack

**DRAGON OF THE WEST**

Play when Iroh is attacking.



After revealing this card, all other characters Iroh can attack become additional targets of *Dragon of the West*. The additional targets can defend normally.

IROH

Melee 5  
Attack

Range 4  
Attack

**DRAGON OF THE WEST**

Play when Iroh is attacking.



After revealing this card, all other characters Iroh can attack become additional targets of *Dragon of the West*. The additional targets can defend normally.

近義詞 SPECIAL

IROH

SAGE ADVICE

Play on your turn.



Move Iroh and Zuko up to 6 spaces each. If they end adjacent to one another, Zuko receives up to 2 points of healing; if not, Iroh takes 2 damage and you may draw 2 cards.

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Melee 5  
Attack  
Range 4  
Attack  
Defend 1

PRINCE ZUKO



Melee 5  
Attack  
Range 4  
Attack  
Defend 1

PRINCE ZUKO



Melee 5  
Attack  
Range 4  
Attack  
Defend 1

PRINCE ZUKO



Melee 5  
Attack  
Range 4  
Attack  
Defend 1

PRINCE ZUKO



Melee 4  
Attack  
Range 3  
Attack  
Defend 1

PRINCE ZUKO



Melee 4  
Attack  
Range 3  
Attack  
Defend 2

PRINCE ZUKO





