

Ahsoka Tano



●	1	2	3	4	5
6	7	8	9	10	11
12	13	14	15	●	

Captain Rex



●	1	2	3	4	5
6	7	8	9	●	






Ahsoka Tano
PADAWAN TRAINING

Play when attacking or defending.
If attacking, move Ahsoka up to 6 spaces after attacking. If defending, the player controlling the attacking character must discard a card at random.



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Ahsoka Tano
AGGRESSIVE STRIKE

Play when Tano is attacking.
Discard one card. You cannot play this card unless you have a card to discard.



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Ahsoka Tano
HOMING BEACON

Play when Tano is attacking.
If this attack does damage, place a marker on the battle card of the defending character. Captain Rex may now attack this opponent from anywhere on the board.



Ahsoka Tano
SWITCH AND FEINT

Play when Tano is defending.
If Ahsoka takes damage from the attack, player controlling the attacker discards a card for each point of damage Ahsoka takes.



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Captain Rex
TWIN BLASTERS

Play when Rex is attacking.
After attack is resolved, Rex may attack the defending character again with an attack value of 3. The defender may play another defense card.







